SONY

XCU-CG Series

USB3 Vision

Sony is adding a new series of the USB3 Vision interface digital cameras equipped with a global shutter CMOS sensor to the Machine Vision product line.

Exmor



US3

Functions

Cubic Size

- Dimensions : 29 (W) × 29 (H) × 30 (D) mm *excluding protrusions
- Identical dimensions and attachment method as cubic series analog cameras

Feature-rich

- Area gain
- Defect correction
- Shading correction
- Temperature readout
- Look Up Table (LUT)
- Multi ROI
- 3 x 3 filter
- Binning *

*Only XCU-CG160

Easy connection

• Plug and Play

Easy analog cameras Migration

- SXGA and VGA output are available Through the use of binning, VGA output is also available with same angle of view. Sensitivity is also increased.
- Easy expansion from VGA to SXGA In consideration of future changes to SXGA cameras, replacement is easy allowing you to reduce development time.



XCU-CG160 (B/W) XCU-CG160C (Colour) 1/2.9-type 1.6MP 100 fps



These cameras achieve 1.6MP, 100fps in a compact $29(W) \times 29(H) \times 30(D)mm$ size.

This series is ideal for replacing older analog camera models. Both cameras inherit analog camera size and reliability and combine excellent system construction with feature rich, cost-effective performance.

Easy plug and play use through a PC connection.

USB3 Vision Features

The USB 3.0 (also known as USB3.1 Gen1) has transmission speeds of up to 5 Gbps which allows real-time delivery of uncompressed image date.

Known for plug and play, ease of use USB3 Vision cabling is optimized for machine vision use by adopting a secure cable that can withstand high vibration environments.

Stability

- Maximum 350MB/sec data transfer speed
- Real-time bulk transfers

Expandability

Ensured future expansion

Robustness

Secure connectivity for demanding environments

Features

High Frame Rate

Select either "Frame rate priority" or "Full feature available" mode.

Model name	Frame rate priority Fast		Full feature available Normal	
XCG-CG510 XCG-CG510C	Raw 8 bit	100 fps	Raw 8/12 bit	56 fps
			YCbCr422	49 fps
			RGB YCbCr444	32 fps

Burst Trigger

This is a feature capable of continuous shooting at the trigger timing and specifying the number of exposures, exposure interval, and exposure time.

Select between the mode that repeats one exposure time or the mode that switches between 2 exposure times repeatedly. Furthermore, there is another mode that repeats only while the trigger signal is on.

Merits

- Optimal for capturing synchronized images with several cameras
- Optimal when 2 exposures are necessary due to the difference in brightness of the subject

(A) When 1 pattern of exposure time is set



(B) When 2 patterns of exposure times are set





USB3 Vision uses the GenlCam API device description for camera control which is the same as GigE Vision and CameraLink 2.0. This allows an easy switch of assets created for other standards.

Others

- Cable length: 3m* (standard passive copper wire)
- Power supply: Standard passive cable, Maximum 4.5W
- Easy application switch with other I/F cameras such as GigE Vision

*Contact your Sony representative for details on cable length.

Multi ROI

Arbitrarily read out images including any 2 (max.) rectangular area from the maximum effective imaging area.

Due to this, you will be capable of limiting read out information, thus accelerating the frame rate.



Area Gain

Individually set digital gain (0 to 32 times) to any of the 16 rectangular areas.

If several rectangular areas overlap, the gain value of the rectangular area with a smaller area number is prioritized. Optimization of images for parts is available during parts inspection, etc.





In case setting Gain=2 at Area 0 and Area 1

*Sample image

*Sample image





Trigger Range Limitation

You can choose to receive only the signal of the set trigger width as a trigger signal.

It functions as a noise filter that eliminates chattering and disturbance noise of the trigger signal line.

Furthermore, exposure start can be delayed following the set value of the trigger range if a trigger signal is input.

Defect Correction

Corrects white defect points and black defect points of the image sensor.

Corrections start from the periphery of the pixel coordinates where defects were detected.

Select between factory default settings and user settings.

3 x 3 Filter

Apply various processing to the image through matrix operating in 3 x 3 pixels.

Perform processing including noise reduction, edge emphasizing, and contour extraction with 9 filter factor patterns.

Shading Correction

Corrects shading that occurs due to peripheral light falloff, light source irregularity, etc. that are characteristics of the lens. A number of user data can be saved as user settings. XCU-CG160/CG160C : 31 patterns



Image Flip

Images can be flipped vertically, horizontally, or 180°.

		ReverseX		
ReverseY		Normal	Horizontal flip	
	1 (True)	Vertical flip	180° rotation	

Other Features

Binning

*only XCU-CG160

Supports binning in vertical and horizontal 2 pixel units and increases frame rate without changing the angle of view as well as enhances the sensitivity.







4 times

Approx.

4 times

Pregius

Pregius is a trademark of Sony Corporation. The Pregius is global shutter pixel technology for active pixel-type CMOS image sensors that use Sony's low-noise CCD structure, and realizes high picture quality.

XCU-CG160 - Specifications

		o - specifications					
Basic Specifi	ications	XCU-CG160	XCU-CG160C				
B/W/Colour		B/W	Colour				
Image Size			/lega				
Image Sensor		1/2.9-type CMOS Image sensors with global shutter function (Pregius)					
Number of Eff (H x V)	fective Pixels	1,456 x 1,088					
Cell Size (H x V	()	3.45 μm × 3.45 μm					
Standard Out	putPixels	1,440 × 1,080					
(H x V) Colour Filter		– RGB colour mosaic filter					
Frame Rate		100 fps (8 bit, Mono/Raw)					
MinimumIllur	mination	0.5 lx	12 lx				
		(Iris: F1.4, Gain: +18 dB, Shutter: 1/30 s)	(Iris: F1.4, Gain: +18 dB, Shutter: 1/30 s)				
Sensitivity		F5.6 (400 lx, Gain: 0 dB, Shutter: 1/30 s)	F5.6 (2000 lx, Gain: 0 dB, Shutter: 1/30 s)				
SNR			close, Gain: 0 dB, 8bit)				
Gain		Auto, Manu	al: 0 to 18 dB				
Shutter Speed	d	Auto, Manual: 6	50 to 1/100,000 s				
White Balance	e	-	Manual, One push, Auto				
Camera feat							
Readout Mod		Normal, Binning (1 x 2, 2 x 1, 2 x 2), Partial scan (Multi ROI)	Normal, Partial scan (Multi ROI)				
Readout Feat			rary value settable)), Test pattern				
Synchronizat			r, Software trigger				
Trigger Mode	25		rigger width detection), Burst trigger				
Userset			6 				
User Memory	W(Pixel)		s x 16 ch 1,456				
Partial Scan	H(Line)		1,088				
GPO	in(Line)		se generation signal / User defined 1, 2, 3 (Output switching)				
Other Feature	es		ection, Temperature readout, LUT, 3 x 3 filter				
Interface							
Video Data Ou	utput	digital Mono 8, 12 bit (at the time of shipment : 8 bit)	digital Raw 8, 12 bit (at the time of shipment: Raw 8 bit) RGB, YCbCr422, YCbCr444				
Digital Interfa	ace	USB3.0 (supe	er speed only)				
Camera Speci	ification	USB3 Vision® Ve	r.1.0.1 compliant				
Digital I/O			SO OUT (x1),				
-			x1, selectable)				
General Lens Mount		ſm	ount				
Flange Back		C mount 17.526 mm					
Power Requir	rements	DC +12V (10.5V to 15.0V), USB bus power (DC +5V ± 5%)					
		DC +12V (10.5V to 15.0V), 050 bds power (5C +5V ± 5%) DC +12V 3.5W					
Power Consur	mption	USB bus power 3.0W					
OperatingTe	mperature	-5°C to +45°C	(23 °F to 113 °F)				
Performance Temperature		0°C to 40°C (3	32 °F to 104 °F)				
Storage Temp		-30°C to +60°C (-22 °F to +140 °F)				
Operating Hu			no condensed)				
Storage Humi			no condensed)				
Vibration Res	sistance	10 G (20 Hz to 200 Hz, 20 minu	utes for each direction -x, y, z)				
Shock Resista	ance	70)G				
Dimensions (W x H x D)	29 × 29 × 30 mm (ex 1 ³ /16 × 1 ³ /16 inch	cluding protrusions) es (excluding protrusions)				
		Approx. 50 g (Approx. 1.8 oz)				
Mass		67,447 hours (Approx. 7.7 years)					
Mass MTBF		67,447 hours (A					
		UL60950-1, FCC Class A, CSA C22.2-No.60950-1, IC Class A Digital De					

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